Applied Mathematics

Math 395 Spring 2009 ©2009 Ron Buckmire Fowler 301 Tue 3:00pm - 4:25pm http://faculty.oxy.edu/ron/math/395/09/

Class 4: Tuesday February 10

TITLE Scaling or Non-Dimensionalization, Part 2 **CURRENT READING** Logan, Section 1.2

SUMMARY

This week we will continue looking at scaling problems by examining the rather complicated (but famous) projectile problem.

The Projectile Problem

Let us analyze the motion of a projectile thrust into the atmosphere from the surface of the earth vertically. Turns out the governing equation is Newton's second law of motion, F = ma which looks like

$$m\frac{d^2h}{dt^2} = -G\frac{Mm}{(h+R)^2}\tag{1}$$

Where R is the radius of the earth, M is its mass, m is the mass of the projectile, V its velocity and h its height. On the earth's surface, i.e. at h = 0 the weight of the projectile is equal to the gravitational force, so $mg = \frac{GMm}{R^2}$ or $g = \frac{GM}{R^2}$.

Thus (1) becomes

$$\frac{d^2h}{dt^2} = -\frac{R^2g}{(h+R)^2}$$
(2)

with initial conditions

$$h(0) = 0 \quad h'(0) = V \tag{3}$$

These ODE in (2) plus the equation in (3) represents an initial value problem which is the mathematical model for this projectile problem.

The book (Logan 27) does a non-dimensional analysis of the variables involved:

$$[t] = \text{time } T$$
$$[h] = \text{length } L$$
$$[R] = \text{length } L$$
$$[V] = \text{velocity } LT^{-1}$$
$$[g] = \text{acceleration } LT^{-2}$$

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It turns out that there are three dimensionless quantities

$$\pi_1 = \frac{h}{R}$$
 $\pi_2 = \frac{t}{R/V}$ $\pi_3 = \frac{V}{\sqrt{gR}}$

which implies $\pi_1 = f(\pi_2, \pi_3)$ or

$$\frac{h}{R} = f\left(\frac{t}{R/V}, \frac{V}{\sqrt{gR}}\right)$$

This above formula is interesting because if you differentiate both sides with respect to t one can find that the time to the maximum value of h depends only on the quantity $\pi_3 = \frac{V}{\sqrt{gR}}$ which is an important result.

Scaling The Projectile Problem

We need to choose a characteristic time t_c and a characteristic length h_c ,

where $\tilde{t} = \frac{t}{t_c}$ and $\tilde{h} = \frac{h}{h_c}$

Interestingly, there are three choices of pairs for t_c and h_c which are physically meaningful. Let's look at the choices and see how they change the IVP rpresenting the model given in (2) and (3).

CHOICE 1

$$\tilde{t} = \frac{t}{R/V}, \tilde{h} = \frac{h}{R} \tag{4}$$

CHOICE 2

$$\tilde{t} = \frac{t}{\sqrt{R/g}}, \tilde{h} = \frac{h}{R}$$
(5)

CHOICE 3

$$\tilde{t} = \frac{t}{V/g}, \tilde{h} = \frac{h}{V^2/g} \tag{6}$$

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EXAMPLE

Let's use each of these choices to demonstrate what happens to the IVP for the projectile model.

CHOICE 1 $\tilde{t} = \frac{t}{R/V}, \tilde{h} = \frac{h}{R}$

The IVP becomes

$$\epsilon \frac{d^2 \tilde{h}}{d\tilde{t}^2} = -\frac{1}{(1+\tilde{h})^2}, \qquad \tilde{h}(0) = 0, \quad \frac{d\tilde{h}}{d\tilde{t}} = 1$$
 (7)

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CHOICE 2
$$\tilde{t} = \frac{t}{\sqrt{R/g}}, \tilde{h} = \frac{h}{R}$$

The IVP becomes

$$\frac{d^2\tilde{h}}{d\tilde{t}^2} = -\frac{1}{(1+\tilde{h})^2}, \qquad \tilde{h}(0) = 0, \quad \frac{d\tilde{h}}{d\tilde{t}} = \sqrt{\epsilon}$$
(8)

CHOICE 3

$$\tilde{t} = \frac{t}{V/g}, \tilde{h} = \frac{h}{V^2/g}$$

The IVP becomes

$$\frac{d^2\tilde{h}}{d\tilde{t}^2} = -\frac{1}{(1+\epsilon\tilde{h})^2}, \qquad \tilde{h}(0) = 0, \quad \frac{d\tilde{h}}{d\tilde{t}} = 1$$
(9)